

Google Earth 5 Shortcuts

Platform: Windows/English

3D Viewer	
Keyboard Only	
arrow keys	Move viewer left, right, up, or down
alt+arrow keys	Move viewer in smaller increments
shift+arrow left / shift+arrow right	Rotate view clockwise / counter-clockwise
shift+arrow down / shift+arrow up	Tilt view up / down
alt+shift+arrow keys	Rotate and Tilt in small increments
ctrl+arrow left / ctrl+arrow right	Shift perspective right / left
ctrl+arrow down / ctrl+arrow up	Shift perspective up / down
alt+ctrl+arrow keys	Shift perspective in small increments
+ / -	Zoom in / zoom out in small increments
ctrl+shift++ / ctrl+shift+-	Zoom in / zoom out in larger increments (or use page up / page down)
n	Reset View to rotate to "North up"
u	Reset angle to view scene in "top-down" or "up" mode
r	Reset angle to view "top-down" and rotates to "north-up" view

Keyboard with Mouse	
click+drag	Move viewer left, right, up, or down
shift+click+drag left / right	Rotate the view clockwise / counter-clockwise
shift+click+drag up / down	Tilt view up / tilt view down
ctrl+click+drag left / right	Point perspective to the right / to the left
ctrl+click+drag up / down	Point perspective up / down
right click+arrow up / arrow down	Zoom in / out and automatic tilt at ground level
double-click or drag+release mouse	Start Motion
spacebar or click	Stop Motion

Adjust View	
f11	Switch to Full Screen
ctrl+alt+b	Show or hide sidebar
ctrl+m	Hide or show overview Window

Google Earth Features	
ctrl+o	Open file dialog box
ctrl+alt+s	Save current view as Image
ctrl+p	Print dialog box
ctrl+alt+e	Email view

Menus	
alt+f	Open File Menu
alt+e	Open Edit Menu
alt+v	Open View Menu
alt+a	Open Add Menu
alt+t	Open Tool Menu
alt+h	Open Help Menu

Places Panel	
ctrl+c	Copy selected item
ctrl+x	Cut selected item
ctrl+v	Paste item
ctrl+f	Find item
delete	Delete selected item
ctrl+alt+r	Edit selected Item
enter	Zooms into selected item

Create Items on Map	
ctrl+shift+p	Create new Placemark
ctrl+shift+n	Create new folder
ctrl+shift+o	Create new image Overlay
ctrl+shift+m	Create new Model
ctrl+shift+t	Create new Path
ctrl+shift+g	Create new Polygon